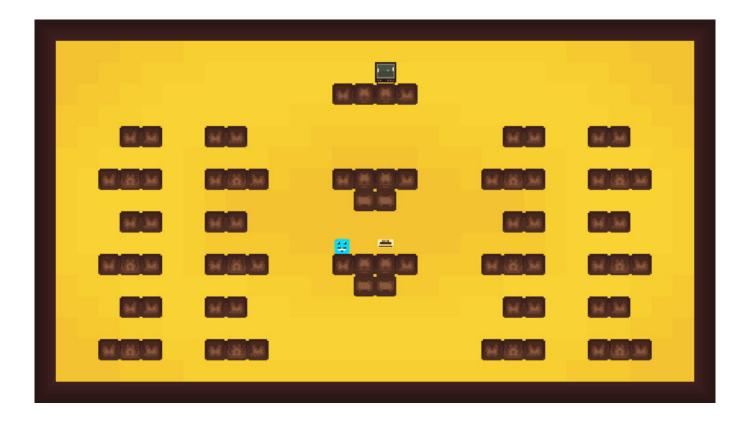
Super Pixalo Activation Key



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About This Game

Super Pixalo is the story of a pixel from a 1960s Rock & Roll themed arcade cabinet. Join Pixalo as he travels through over 50 years of pop culture in a journey of self discovery.

FEATURES

- 127 fun and often rage inducing levels
 - 124 nostalgic pixel art collectibles
 - 100+ incredible movie references
 - XBOX360 controller support
- All original chiptune Soundtrack by Saad Ali

REVIEWS

"The retro geek in me rejoices at Pixalo's simplicity and old school controller-throwing challenge!" - Chris Downing

"Tough and very rewarding - precision platforming at it's best!" - TinyPixxels

"A great and enjoyable platformer that you can find yourself getting lost in for many hours." - Otaku Punk

Title: Super Pixalo

Genre: Indie Developer: Philip Royer
Publisher:
Philip Royer
Release Date: 3 Feb, 2015

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English







I bought this game half a year ago and it still does not work. I have asked on the forums and the developer even answered, but no solution has been found yet.

I am willing to give it another chance if they somehow make the game work. But for now I would not recommend anyone to get it, since it's just waste of money and something you will never get back.. Nice game. I've beaten all of the levels and I have all of the collectibles and, although frustrating, is defintely beatable. Don't listen to reviews that say that the game's controls aren't good because most of the people who wrote the reviews for this game didn't even beat the 2nd level set. It does takes a little bit to get the controls down but don't give up if you get a frustrated, just take a break.

Pros:

Quick fun and challenging game.

Dev is constantly working on improving his game and talks to community.

Okay music.

Cons:

A bit repetitive.

Some achievements seem to not work but dev is working on it.. This game was a very good platforming game. The difficulty was medium and the game was kind of short, but it was worth my time because it introduced many new obstacles that challenged me in a different way each level. I highly recommend this game, especially for the low price that it is worth. 10V10.. Game only reminds of the various flash games I used to play at school as young...

I truly can't find anything positive to say, but neither anything very negative...

But the songs are very short, and you get tired of them fast.

The game's too easy, in my opinion.

The graphics could use an overhaul(I know it's suppose to be simple pixelated but more could have been done.), and the sprites for the collectibles are ... really small...

The game's intend to make you die is just if you rush it due to the lest previeous rushing levels. Remember this is just one persons opinion:)

0V10. There's nothing fun about this game. It's a platformer with horrible controls and a soundtrack that drives you insane. I tried to find something nice about this game. I really did. But there's nothing.

If this game was free, it wouldn't be so bad. But 4 sodding pounds is too much. There's no story, and it tries to tell one. Something about how decades change. It's rubbish.

All in all, I wouldn't recommend this game. It won't become famous for being bad like Ride to Hell. It won't become famous for being shady like Digital Homicide. It'll just be forgotten, or never remembered

It doesn't work, I'm always playing with error warning, Give me my money back!. This game is bad, REAAAAAALLY bad,

Imagine the ice level from Mario. Moving around in that level sucks, doesn't it? You're always slipping around and what not.

Now imagine if that was EVERY LEVEL IN THE ENTIRE GAME.

Speaking of levels, EVERY SINGLE LEVEL is depressingly generic. They usually revolve around one mildly infuriating pattern that is repeated indefinitely until the end of the level.

This entire game is depressingly generic. "Super Pixalo". It's YET ANOTHER tile based platformer with pixel art graphics.

It doesn't even feel like it belongs as a PC game. Look at the layout of the menus and levels and such -- this game clearly belongs as an iPhone game. And not a good one, either. I'm talking those \u2665\

- . Let me put it simply... this game is garbage. Imagine a cheap version of Super Meat Boy, but every single level is like an ice map on Mario Kart. Super Pixalo has 'slippery physics', which means that the controls are REALLY sensitive and once you move in a certain direction, your character goes FLYING off the platforms. The game is just completely annoying. The soundtrack is annoying, the graphics are annoying, and the announcer is annoying by saying "SWEET NEW COLLECTABLE" every single time you pick one up. Not to mention, when you 'pause' the game, a pause screen pops up (blocking your view obviously), but the game DOES NOT PAUSE. Yes... you hit pause, the pause screen comes up, but the game continues to play out. What kind of developer thought this was a good idea? DO NOT BUY GAME! It is a complete waste of time and money.. Pretty hard, but its worth the price. Trading cards are hard to get aswell.
- . I first played this game on the OUYA and enjoyed it greatly, so when I saw that it was coming to Steam it was a no brainer. I highly recommend this game, get raging!!!

Check out my gameplay (drunken!) https://www.youtube.com/watch?v=9wzzF-eGm1Q&list=UUhP5R196ughfEtFDH1-QvRA

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